## **Digital Anthropology**

Course # HUSS 3126E

Credits 6

Prerequisites and/or Corequisites: None

## **Course Description**

The unprecedented changes brought by technological development often referred to as digitalization is shaping society, culture, and human identity in today's digital world. Humans are becoming hybrids, communities are emerging online, many people live in virtual reality, and the digital world has altered social norms and created new communication and values. This transformation required anthropologists to use relevant approaches to study the current digital phenomena. Thus, the course invites students to explore how digitalization shapes human subjectivity and social relationships between individuals, groups, organizations, and communities. The course will introduce students to the new theoretical framework for the study of digital phenomena and provide ground for the study of digital culture which is a controversial point of many current debates on digitalization and its impact on society. Thus, the goal is to use anthropological approaches to the study of digital phenomena.

## **Course Learning Outcomes**

Upon the completion of the course, students will be able to:

- Identify key theoretical frameworks and important debates in digital anthropology
- Apply anthropological approaches to study digital phenomena and their societal impacts as well as to digital technologies and practices
- Analyze the ways that digital experiences can differ across social, cultural, and political contexts
- Reflect on how digital technologies and practices are changing anthropological research
   Employ the methods of digital anthropology to organize, conduct, and analyze research

## **Course Assessments and Grading**

Item	Weight
Discussion, attendance and class participation	15%
Presentation	15%

Item	Weight
Brochure project:  1. Cultural Commentary Review	20%
2. Doing Ethnography	20 %
3. Presentation of the research findings	10%
Oral examination	20%